

See discussions, stats, and author profiles for this publication at:
<https://www.researchgate.net/publication/2262074>

Two Bayesian treatments of the n-tuple recognition method

Article · January 1995

DOI: 10.1049/cp:19950549 · Source: CiteSeer

CITATIONS

9

READS

8

1 author:



Richard Rohwer

SRI International

62 PUBLICATIONS 751 CITATIONS

SEE PROFILE

TWO BAYESIAN TREATMENTS OF THE N-TUPLE RECOGNITION METHOD

R J Rohwer

Aston University, UK

ABSTRACT

Two probabilistic interpretations of the n-tuple recognition method are put forward in order to allow this technique to be analysed with the same Bayesian methods used in connection with other neural network models. Elementary demonstrations are then given of the use of maximum likelihood and maximum entropy methods for tuning the model parameters and assisting their interpretation. One of the models can be used to illustrate the significance of overlapping n-tuple samples with respect to correlations in the patterns.

INTRODUCTION

The n-tuple recognition method of Bledsoe and Browning (1), commercialised by Alexander et al (2) is one of the oldest pattern recognition techniques which can be regarded as a neural network model. Practical experience has shown this classification method to be exceptionally fast and simple compared to more conventional methods, and usually similar in performance (For example, see Rohwer and Cressy (3), Tarling and Rohwer (4) and Morciniec and Rohwer (5).) Some theoretical results have been obtained which assist understanding of these systems, particularly by giving a semi-quantitative account of their generalisation properties in terms of Hamming distance (See Aleksander and Stonham (6) for a review.), but they do not enjoy firm theoretical underpinnings on a par with those provided to neural network methods which can be viewed from the standpoint of regression, such as developed by MacKay (7) for systems such as multi-layer perceptrons. Here some basic formal machinery is laid out which makes this possible.

The n-tuple recognition method is defined in the next subsection, which is followed by a short subsection containing a terse review of the maximum likelihood method. These sections establish the notation for the rest of the paper. In the next two sections the n-tuple recognition method is wrapped in a probabilistic interpretation in two different ways, either of which can be used to arrive at a gradient descent method for training these systems with a

maximum-likelihood objective. (These probabilistic interpretations are not to be confused with generalisations to stochastic n-tuple models such as those more recently studied by Aleksander (8)). A concluding section points out that this clears the way for the application of more accurate Bayesian methods such as Bayesian regularisation.

The n-tuple recognition method

The patterns to be classified are bit strings of a given length L . Several (let us say N) sets of n distinct¹ bit locations are selected randomly. These are the *n-tuples*. The restriction of a pattern to an n-tuple can be regarded as an n-bit number which, together with the identity of the n-tuple, constitutes a 'feature' of the pattern. A pattern is classified as belonging to the class for which it has the most features in common with at least 1 training pattern of that class.

Precisely, the class assigned to unclassified pattern \mathbf{u} is

$$\operatorname{argmax}_c \left(\sum_{i=1}^N \Theta \left(\sum_{\mathbf{v} \in \mathcal{D}_c} \delta_{\alpha_i(\mathbf{u}), \alpha_i(\mathbf{v})} \right) \right) \quad (1)$$

where \mathcal{D}_c is the set of training patterns in class c , $\Theta(x) = 0$ for $x \leq 0$, $\Theta(x) = 1$ for $x > 0$, $\delta_{i,j}$ is the Kronecker delta² ($\delta_{i,j} = 1$ if $i = j$ and 0 otherwise.) and $\alpha_i(\mathbf{u})$ is the i^{th} feature of pattern \mathbf{u} :

$$\alpha_i(\mathbf{u}) = \sum_{j=0}^{n-1} u_{\eta_i(j)} 2^j. \quad (2)$$

Here u_k is the k^{th} bit of \mathbf{u} and $\eta_i(j)$ is the j^{th} bit location of the i^{th} n-tuple.

With C classes to distinguish, the system can be implemented as a network of NC nodes, each of which is a random access memory (RAM). The memory content $m_{ci\alpha}$ at address α of the i^{th} node allocated

¹Relaxing the requirement that an n-tuple has n different bit locations amounts to introducing a mixture of differently sized n-tuples. Note the restriction does not disallow a single pattern component from being shared by more than one n-tuple.

²The comma will be used optionally for extra clarity.

to class c is set to

$$m_{ci\alpha} = \Theta \left(\sum_{v \in \mathcal{D}_c} \delta_{\alpha, \alpha_i(v)} \right). \quad (3)$$

Thus $m_{ci\alpha}$ is set if any pattern of \mathcal{D}_c has feature α and unset otherwise. Recognition is accomplished by tallying the set bits in the nodes of each class at the addresses given by the features of the unclassified pattern. That is, pattern \mathbf{u} is assigned to class

$$\operatorname{argmax}_c \left(\sum_{i=1}^N m_{ci\alpha_i(\mathbf{u})} \right). \quad (4)$$

The method can be varied by changing Θ to a clipped ramp function with arbitrary threshold θ : $\Theta(x) = x$ for $x \leq \theta$, $\Theta(x) = \theta$ for $x > \theta$. For $\theta \rightarrow \infty$, the memory content $m_{ci\alpha}$ is simply the *tally*

$$T_{ci\alpha} = \sum_{v \in \mathcal{D}_c} \delta_{\alpha, \alpha_i(v)} \quad (5)$$

Let us refer to all the $m_{ci\alpha}$ values collectively as \mathbf{m} . A corresponding notation using \mathbf{T} will be used for tallies. Similarly, let $\boldsymbol{\eta}$ refer to all the *input mapping* values $\eta_i(j)$, with $\boldsymbol{\eta}_i$ referring to the n values defining the i^{th} n-tuple. An n-tuple recogniser is entirely specified by $\boldsymbol{\eta}$ and \mathbf{m} . Here $\boldsymbol{\eta}$ will be considered given, so that \mathbf{m} will suffice to specify a single recogniser.

Maximum likelihood

This section establishes some notation in the context of a brief review of the maximum likelihood method, and related methods of selecting model parameters. It is assumed that there is an unknown probability density³ $P(c, \mathbf{u})$ for being presented with a pattern \mathbf{u} from class c . (The classes are not necessarily taken to be mutually exclusive; the same pattern can have non-zero probability in more than one class.) The marginal and conditional distributions related to $P(c, \mathbf{u})$ will be denoted in the standard way. There is a parameterised class of models intended to approximate $P(c | \mathbf{u})$, the model with parameters \mathbf{m} being denoted $P(c | \mathbf{u}; \mathbf{m})$. Typically, a model $P(\mathbf{u} | c; \mathbf{m})$ of $P(\mathbf{u} | c)$ is more readily available, in which case $P(c | \mathbf{u}; \mathbf{m})$ is obtained

³ Throughout this paper we shall engage in the technically dubious but conventional practice of using the names of the variables in a probability density to also designate which density is meant. This implies that variables cannot be renamed arbitrarily. We shall avoid ambiguity through the convention of generating new variable names only by appending primes ('').

from Bayes' rule

$$P(c | \mathbf{u}; \mathbf{m}) = \frac{P(\mathbf{u} | c; \mathbf{m}) P(c)}{\sum_{c'} P(\mathbf{u} | c'; \mathbf{m}) P(c')} \quad (6)$$

and an estimate of $P(c)$. (The sum over all possible patterns would be replaced by an integral in applications involving real-valued patterns.) In any case, the general idea is to guess which model \mathbf{m}^* will approximate $P(c, \mathbf{u})$ best, on the basis of information provided by a training sample \mathcal{D} of patterns generated by $P(c, \mathbf{u})$, and to then use $P(c | \mathbf{u}; \mathbf{m}^*)$ to classify unknown patterns. (This approximates a more correct approach involving a sum over an estimated distribution of model probabilities.)

The optimal model \mathbf{m}^* can be obtained by maximising over a probability distribution over models, which in turn is obtained from the training data and a prior distribution $P^0(\mathbf{m})$ expressing a guess of how likely each model should be thought to be if \mathcal{D} were unknown. Bayes' rule again provides the required expression

$$P(\mathbf{m} | \mathcal{D}) = \frac{P(\mathcal{D} | \mathbf{m}) P^0(\mathbf{m})}{\sum_{\mathbf{m}'} P(\mathcal{D} | \mathbf{m}') P^0(\mathbf{m}')} \quad (7)$$

in which an assumption of independent data samples provides:

$$P(\mathcal{D} | \mathbf{m}) = \prod_c \prod_{\mathbf{u} \in \mathcal{D}_c} P(c, \mathbf{u} | \mathbf{m}). \quad (8)$$

Here the training data \mathcal{D} is regarded as split up into a set of subsets \mathcal{D}_c of patterns from each class.

In (8), $P(c, \mathbf{u} | \mathbf{m})$ can be expressed either as $P(\mathbf{u} | c; \mathbf{m}) P(c)$ or $P(c | \mathbf{u}; \mathbf{m}) P(\mathbf{u})$. Typically both factors in the first form are easier to estimate than the corresponding factors of the second form, but it will be seen shortly that the n-tuple recogniser can lend itself to the atypical treatment.

Under a uniform prior $P^0(\mathbf{m})$, $P(\mathbf{m} | \mathcal{D})$ is proportional to the *likelihood* $P(\mathcal{D} | \mathbf{m})$, in which case \mathbf{m}^* is the maximum-likelihood model.

FIRST PROBABILISTIC INTERPRETATION

In order to commence with a maximum-likelihood treatment, a probabilistic interpretation of n-tuple recognisers must be provided; *ie.*, the form of either $P(c | \mathbf{u}; \mathbf{m})$ or $P(\mathbf{u} | c; \mathbf{m})$ must be specified

for use in (8) and then (7). Any interpretation will do, provided it is used consistently at each step of the procedure and provided there exist parameters yielding an accurate approximation to the true distribution, $P(c|u)$ or $P(u|c)$.

One natural interpretation is suggested by the usage (4) of m in classifying unknown patterns:

$$P(c|u; m) = \sum_i m_{ci\alpha_i(u)} / \sum_{c'i} m_{c'i\alpha_i(u)} \quad (9)$$

A prior $P^0(m)$ which favours setting all $m_{ci\alpha}$ equal is sensible with a random input mapping η , because there is nothing *a priori* that can be said about one memory location that cannot be said about another. But it is simpler and not wildly unreasonable to use a prior which is uniform over all arrangements of memory contents m , because then (7) submits to a maximum likelihood treatment. Plugging (9) into (8) using $P(c|u; m)P(u)$ for $P(c, u|m)$ gives

$$P(\mathcal{D}|m) = \prod_c \prod_{u \in \mathcal{D}_c} \frac{\sum_i m_{ci\alpha_i(u)}}{\sum_{c'i} m_{c'i\alpha_i(u)}} P(u) \quad (10)$$

for the likelihood. Because the logarithm is monotonically increasing, the most likely model is the maximum with respect to m of the log likelihood

$$I(\mathcal{D}|m) = \sum_c \sum_{u \in \mathcal{D}_c} \left[\ln \left(\sum_i m_{ci\alpha_i(u)} \right) - \ln \left(\sum_{c'i} m_{c'i\alpha_i(u)} \right) + \ln(P(u)) \right] \quad (11)$$

The final term $\ln(P(u))$ can be omitted because it does not depend on m .

The extrema of the log likelihood $I(\mathcal{D}|m)$ satisfy $dI(\mathcal{D}|m)/dm_{c''i''\alpha''} = 0$, or

$$\sum_{u \in \mathcal{D}_{c''}} \frac{\delta_{\alpha''i''\alpha''}(u)}{\sum_i m_{c''i''\alpha_i(u)}} - \sum_c \sum_{u \in \mathcal{D}_c} \frac{\delta_{\alpha''i''\alpha''}(u)}{\sum_{c'i} m_{c'i\alpha_i(u)}} = 0. \quad (12)$$

The denominator of the first term is the total number of memory locations for class c addressed by pattern u . Abbreviating this *class c weight in memory* of pattern u as

$$M_c(u) = \sum_i m_{ci\alpha_i(u)}, \quad (13)$$

and similarly abbreviating the *total weight in memory* of pattern u as

$$M(u) = \sum_{ci} m_{ci\alpha_i(u)}, \quad (14)$$

(12) can be written

$$\sum_{u \in \mathcal{D}_c} \frac{\delta_{\alpha\alpha_i(u)}}{M_c(u)} = \sum_{u \in \mathcal{D}} \frac{\delta_{\alpha\alpha_i(u)}}{M(u)}. \quad (15)$$

This says that for each memory location, the sum of the inverse class weights of all patterns which address that location must be the same for every class, and that this common value is the corresponding sum of inverse total weights.

Although (15) is a system of $N2^n$ linear equations in the CD variables $1/M_c(u)$ (where D is the total number of training patterns), the variables are related by (13), so a method of solution is not obvious. There could be as few as N non-trivial equations in (15) if for every i , $\alpha_i(u)$ were the same for any pattern u in the training data. Because (10) and therefore (11) is bounded above, there must be a solution, and furthermore there must be at least a 1-parameter family of solutions because neither (10) nor (15) is affected by multiplication of all the $m_{ci\alpha}$ by a constant scale factor.

In particular there is no reason to suppose that the conventional prescription (3), which gives

$$M_c(u) = \sum_i \Theta \left(\sum_{v \in \mathcal{D}_c} \delta_{\alpha_i(u), \alpha_i(v)} \right) \quad (16)$$

provides a solution. If real values were admissible for memory contents, then it would be possible to improve on (3) by gradient ascent of (11) from such an initial guess. In its simplest form, the algorithm would repeatedly make the replacement

$$m_{ci\alpha} \leftarrow m_{ci\alpha} + \epsilon \left(\sum_{u \in \mathcal{D}_c} \frac{\delta_{\alpha\alpha_i(u)}}{M_c(u)} - \sum_{u \in \mathcal{D}} \frac{\delta_{\alpha\alpha_i(u)}}{M(u)} \right) \quad (17)$$

where ϵ is a small real number, until a solution was found. If the memory were restricted to integer or binary values, then a global stochastic maximisation algorithm such as simulated annealing or a genetic algorithm could be applied to find the maxima of (11).

SECOND PROBABILISTIC INTERPRETATION

Another probabilistic interpretation of m can be motivated by the training rule (3). By recording which

n-tuples occur in the training data, \mathbf{m} provides some information about the marginal distributions

$$P(\mathbf{u}_{\eta_i} | c) = \sum_{\mathbf{u}_{j \in \eta_i}} P(\mathbf{u} | c) \quad (18)$$

The indexing on the sum is meant to indicate a sum over all components of \mathbf{u} except those in the range of η_i , and \mathbf{u}_{η_i} indicates the subpattern $\{u_j | j \in \eta_i\}$. Further to footnote 3, the i in $P(\mathbf{u}_{\eta_i} | c)$ identifies which marginal distribution is meant. More precisely,

$$P(\mathbf{u}_{\eta_i} | c) = \sum_{\mathbf{u}'} \prod_{j=0}^{n-1} \delta_{u_{\eta_i(j)} u'_{\eta_i(j)}} P(\mathbf{u}' | c) \quad (19)$$

with the \mathbf{u}' sum ranging over all possible patterns, which is to say

$$P(\mathbf{u}_{\eta_i} | c) = \sum_{\mathbf{u}'} \delta_{\alpha_i(\mathbf{u}) \alpha_i(\mathbf{u}')} P(\mathbf{u}' | c). \quad (20)$$

Note that although the final expression is written in terms of all the components of \mathbf{u} , it depends only on those in η_i .

With infinite threshold, training prescription (3) gives $\mathbf{m} = \mathbf{T}$, in which case \mathbf{m} can be interpreted as estimates of the marginal probabilities

$$P(\mathbf{u}_{\eta_i} | c; \mathbf{m}) = m_{ci\alpha_i(\mathbf{u})} / \sum_{\alpha} m_{ci\alpha}. \quad (21)$$

The maximum entropy distribution under these constraints might reasonably serve to define $P(\mathbf{u} | c; \mathbf{m})$ for use in (8). If the tallies are thresholded to give \mathbf{m} , the constraint becomes more complicated; eg, for $\theta = 1$, (21) could be replaced by

$$\begin{aligned} P(\mathbf{u}_{\eta_i} | c; \mathbf{m}) < 1/D_c & \quad m_{ci\alpha_i(\mathbf{u})} = 0 \\ P(\mathbf{u}_{\eta_i} | c; \mathbf{m}) > 1/D_c & \quad m_{ci\alpha_i(\mathbf{u})} = 1 \end{aligned} \quad (22)$$

where D_c is the number of training samples for class c .

Due to sampling fluctuations, (21) or (22) will not be precisely correct statements about the true $P(\mathbf{u} | c)$. Some improvement might be obtained by carrying through the maximum likelihood prescription to determine \mathbf{m} , rather than following (3). Whether or not the maximum entropy distribution is used for this purpose, it is needed in (6) to obtain the distribution $P(c | \mathbf{u}; \mathbf{m})$ from which classification decisions are made. These decisions will not necessarily turn out to be equivalent to (4). Here the programme will be examined to the extent of obtaining expressions for the maximum entropy distribution,

and discussing a simple special case. Under simplifying assumptions to be examined shortly, (3) results anyway.

Let us consider the maximum entropy problem under the simpler equality constraints (21). With

$$h_{ci\alpha} = m_{ci\alpha} / \sum_{\alpha'} m_{ci\alpha'}, \quad (23)$$

the constraints (21) can be written

$$\sum_{\mathbf{u}} \delta_{\alpha\alpha_i(\mathbf{u})} P(\mathbf{u} | c) = h_{ci\alpha} \quad (24)$$

because with an arbitrary pattern \mathbf{u} , $\alpha_i(\mathbf{u})$ simply refers to an arbitrary address. There is also a normalisation constraint, $\sum_{\mathbf{u}} P(\mathbf{u} | c) = 1$.

Introducing Lagrange multipliers $\beta_{ci\alpha}$ and γ_c for these constraints, a standard maximum entropy treatment leads to

$$P(\mathbf{u} | c; \mathbf{m}) = \frac{1}{Z_c} e^{-\sum_i \beta_{ci\alpha_i(\mathbf{u})}} \quad (25)$$

with the multiplier γ_c absorbed into the normalisation factor

$$Z_c = \sum_{\mathbf{u}} e^{-\sum_i \beta_{ci\alpha_i(\mathbf{u})}} \quad (26)$$

and the β 's related to the h 's by

$$\sum_{\mathbf{u}} \delta_{\alpha\alpha_i(\mathbf{u})} \frac{1}{Z_c} e^{-\sum_k \beta_{ck\alpha_k(\mathbf{u})}} = h_{ci\alpha}. \quad (27)$$

This can be simplified further if the n-tuples never overlap, ie., for all i and j , $\eta_i \cap \eta_j = \emptyset$. Then (27) can be written as

$$\sum_{u_{\eta_1(0)} \dots u_{\eta_1(n-1)}} \dots \sum_{u_{\eta_N(0)} \dots u_{\eta_N(n-1)}} \sum_{\text{all remaining components of } \mathbf{u}} \delta_{\alpha\alpha_i(\mathbf{u})} \frac{1}{Z_c} e^{-\sum_k \beta_{ck\alpha_k(\mathbf{u})}} = h_{ci\alpha} \quad (28)$$

or

$$\frac{2^{U-N2^n}}{Z_c} \sum_{\alpha_1} \dots \sum_{\alpha_N} \delta_{\alpha\alpha_i} e^{-\beta_{ci\alpha_i}} e^{-\sum_{k \neq i} \beta_{ck\alpha_k}} = h_{ci\alpha} \quad (29)$$

where U is the number of components in a pattern. This simplifies to

$$\frac{2^{U-N2^n}}{Z_c} e^{-\beta_{ci\alpha_i}} \prod_{k \neq i} \sum_{\alpha_k} e^{-\beta_{ck\alpha_k}} = h_{ci\alpha}. \quad (30)$$

or

$$\frac{2^{U-N2^n}}{Z_c} \frac{e^{-\beta_{ci\alpha}}}{\sum_{\alpha_i} e^{-\beta_{ci\alpha_i}}} \prod_k \sum_{\alpha_k} e^{-\beta_{ck\alpha_k}} = h_{ci\alpha} \quad (31)$$

or, using (26),

$$\frac{e^{-\beta_{ci\alpha}}}{\sum_{\alpha'} e^{-\beta_{ci\alpha'}}} = h_{ci\alpha}. \quad (32)$$

Evidently, comparing this with (23), one can identify

$$e^{-\beta_{ci\alpha'}} = T_{ci\alpha}. \quad (33)$$

This result is unsurprising. If the n -tuples do not overlap, then in the absence of further information about the distribution of patterns, nothing requires the marginal distributions for different n -tuples to be correlated, so the maximum entropy distribution is simply the product of the marginals. Result (33) followed from the fact that (25) is readily broken up into such a product. This has been noted previously by Luttrell (9), and the independence assumption has led to good results in some applications, such as noted by Badr (10).

In fact, any problem can be transformed into an equivalent one with non-overlapping n -tuples, through the device of replacing each pattern bit with a set of identically set bits, each of which participates in at most one n -tuple. But this would introduce substantial correlation into $P(\mathbf{u} | c)$ for the lengthened patterns, bringing the maximum entropy assumption into question. Of course, patterns of interest typically involve long substrings of identical bits anyway, so this assumption was never on a firm footing.

This points up an underlying difficulty. Expression (25) will be accurate only if the constraints (21) contain substantial information about the structure of $P(\mathbf{u} | c)$. It may be possible to arrange this by having the n -tuples overlap substantially, perhaps by selecting them from a subset of the pattern bits. An alternative approach, more complicated but better motivated, is to add further constraints to the problem to express more of what is known either *a priori* or from the training data than (21). For example, the knowledge that the patterns typically contain substrings of identical bits can be expressed by introducing an integer-valued metric d_{ij} on bit locations and imposing the constraint

$$\sum_{\mathbf{u}} P(\mathbf{u} | c) \sum_d \left(\frac{\sum_{ij} \delta_{d,d_{ij}} \delta_{u_i u_j}}{\sum_{ij} \delta_{d,d_{ij}}} - \frac{\sum_{ij} \delta_{u_i u_j}}{U^2} \right) = d_{cor} \quad (34)$$

where d_{cor} is an estimate of the average length of strings of identical bits. It can be obtained by replacing the sum over all possible patterns in the left hand side of (34) with a sum over the training patterns. A natural choice for d_{ij} is $|i - j|$ if this natural metric for a string of bit locations is natural to the patterns represented, but other choices can be made to accommodate other situations. For example, $\sqrt{(i/W - j/W)^2 + (i \bmod W - j \bmod W)^2}$, with $'/'$ representing integer division, would be appropriate for 2-dimensional raster-scanned images.

Introducing this constraint with Lagrange multiplier ζ_c leads to

$$P(\mathbf{u} | c) = \frac{1}{Z_c} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}) - \zeta L(\mathbf{u})} \quad (35)$$

where

$$L(\mathbf{u}) = \sum_d \left(\frac{\sum_{ij} \delta_{d,d_{ij}} \delta_{u_i u_j}}{\sum_{ij} \delta_{d,d_{ij}}} - \frac{\sum_{ij} \delta_{u_i u_j}}{U^2} \right) \quad (36)$$

and

$$Z_c = \sum_{\mathbf{u}} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}) - \zeta L(\mathbf{u})} \quad (37)$$

and to the condition

$$\sum_{\mathbf{u}} \frac{1}{Z_c} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}) - \zeta L(\mathbf{u})} L(\mathbf{u}) = d_{cor} \quad (38)$$

to supplement (27).

Maximum likelihood determination of the model parameters

There is no obvious way to solve (27) and (38) for the β 's and ζ in terms of the h 's and d_{cor} , but it is possible to disregard (27) and (38) and seek the optimal β 's and ζ by maximising their likelihood based on (35) and the training data.

Proceeding from (8) in the manner of (10) – (12) it can be seen that the problem is to maximise

$$I(\mathcal{D} | \mathbf{m}) = \sum_c \sum_{\mathbf{u} \in \mathcal{D}_c} \left(-\sum_i \beta_{ci\alpha_i}(\mathbf{u}) - \zeta L(\mathbf{u}) - \ln \left(\sum_{\mathbf{u}'} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}') - \zeta L(\mathbf{u}')} \right) + \ln(P(c)) \right) \quad (39)$$

with respect to the β 's and ζ . $P(c)$ is a model-independent estimate of the prior probability of class

c. Setting the β derivatives to zero gives

$$\sum_{\mathbf{u} \in \mathcal{D}_c} \delta_{\alpha_i(\mathbf{u})} = \frac{1}{Z_c} \sum_{\mathbf{u} \in \mathcal{D}_c} \sum_{\mathbf{u}'} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}') - \zeta L(\mathbf{u}')} \delta_{\alpha_i(\mathbf{u}')} \quad (40)$$

for each class c , n-tuple i and address α , or

$$\frac{1}{Z_c} \sum_{\mathbf{u}} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}) - \zeta L(\mathbf{u})} \delta_{\alpha_i(\mathbf{u})} = \frac{T_{ci\alpha}}{D_c} \quad (41)$$

which says that the model probability for a pattern from class c to have subpattern α in n-tuple i should match the naive empirical estimate. The ζ derivative gives

$$\begin{aligned} \frac{1}{C} \sum_c \frac{1}{Z_c} \sum_{\mathbf{u}} e^{-\sum_i \beta_{ci\alpha_i}(\mathbf{u}) - \zeta L(\mathbf{u})} L(\mathbf{u}) \\ = \sum_{\mathbf{u} \in \mathcal{D}_c} L(\mathbf{u}) \end{aligned} \quad (42)$$

which makes a similar statement about L .

Note that without the constraint (34) ($\zeta = 0$), and under the non-overlap assumptions leading to (33), (41) leads to the same conclusion. Therefore in this case the maximum entropy treatment, whether or not followed by the maximum likelihood treatment, leads back to prescription (3) with infinite threshold.

CONCLUSIONS

Two probabilistic interpretations of the n-tuple recognition method have been presented and discussed, differing primarily by modelling distributions over outputs for the first model, and inputs for the second. The first is technically simpler. The second method provides some insight into a tradeoff which can be made between the complexity of the constraints which must be imposed on its underlying maximum-entropy assumption, and the simplifications which can be arranged with non-overlapping input mappings. Either way, the machinery of Bayesian methods can be applied. Here this has been carried out only in the simplest, maximum likelihood approximation. Over-training is likely to result if the method is applied as is, and preliminary findings by Morciniec⁴ seem to confirm this. However there appears to be no particular barrier to more complicated and realistic treatments, incorporating prior knowledge through regularisation methods, or via constraints in a maximum entropy problem. This should lead to improvements upon and better understanding of this old, unusual, and surprisingly effective neural network model.

⁴Personal communication.

It is important to maintain a sense of perspective when adapting the n-tuple method to conventional Bayesian treatment, because one of its outstanding advantages is its ultra-fast training speed. This advantage is likely to be destroyed by bringing gradient-based optimisation methods into play. The best practical systems to arise from this line of research are likely to involve initialisation by a conventional method and fine-tuning by gradient descent. The main advantage of embedding the n-tuple method in a probabilistic interpretation is the potential for improving understanding of the simpler, less well understood methods by placing them in the context of more complicated but better-understood methods.

REFERENCES

1. Bledsoe W W and Browning I, 1959, "Pattern recognition and reading by machine", Proc. Eastern Joint Computer Conference, Boston, 232-255.
2. Aleksander I, Thomas W V and Bowden P A, 1984, "Wisard: A radical step forward in image recognition", Sensor Review, 4, 120-124
3. Rohwer R and Cressy D, 1989 "Phoneme Classification by Boolean Networks", Proc. European Conf. on Speech Communication and Technology, Paris, Eds., Tubach and Mariani, CEP, Edinburgh, 557-560
4. Tarling R and Rohwer R, 1993, "Efficient use of training data in the n-tuple recognition method", Electronics Letters, 29, 2093-2094
5. Morciniec M and Rohwer R, 1994, "The n-tuple Classifier: Too Good to Ignore", Technical Report NCRG/4336, CSAM, Aston University
6. Aleksander I and Stonham T J, 1979, "Guide to pattern recognition using random-access memories", Computers and Digital Techniques, 2, 29-40
7. MacKay D, 1992, "Bayesian interpolation", Neural Computation, 4, 415-447
8. Aleksander I, 1989, "The logic of connectionist systems", Neural computing architectures, Ed. Aleksander I, MIT Press, 133-155
9. Luttrell S, 1992, "Gibbs distribution theory of adaptive n-tuple networks", Artificial Neural Networks, 2, Eds. Aleksander and Taylor, Elsevier, 313-316
10. Badr A, 1993 "N-tuple classifier for ECG signals", Proc. Weightless Neural Network Workshop '93, Computing with Logical Neurons, Ed. Allinson N, U. York, 29-32